

## OTAP Loan Library Catalog

Type	Item #	Name	Description
	347	Sip & Puff Switch	Two switches in one with gooseneck mount, to activate one switch, you "sip" and to activate the other, you "puff". Internal saliva trap allows for easy cleaning.
AC	172	Chat PC II	Hand-held communication aid has numerous features for adapting the vocabulary for specific communication needs. Use the PC Editor software to create pages, import photos and other images from a computer.
AC	172.1	Chat PC II	Hand-held communication aid has numerous features for adapting the vocabulary for specific communication needs. Use the PC Editor software to create pages, import photos and other images from a computer.
AC	55	ChatBox 16 w/Unichat 16	An entry level device with 16 1x1" cells. User can choose direct select or row/column scanning. Also has the option of four vocabulary overlays or levels using Minspeak.
AC	125	ChatBox 40	Allows digitized messages to be spoken by pressing buttons on the keyboard. Can support 10 large keys or 40 standard-sized keys. There are 10 levels of messages. A 2-line, LCD display supports text display of the digitized messages and menu driven setup utilities.
AC	186	ChatBox 40 XL	Allows digitized (recorded) or synthesized (text-to-speech) messages with switch scanning options. Keyboard has 10 large keys or 40 standard-sized keys. There are 10 levels of messages. Weighs 2.25 lbs.
AC	613.1	Cheap Talk 4 -Direct Select	A self contained communication device which allows user to record 4 different messages. 20 seconds of recording time
AC	613.2	Cheap Talk 4 -Direct Select	A self contained communication device which allows user to record 4 different messages. 20 seconds of recording time
AC	770.1	Cheap Talk 8 W/ Levels and Jacks	A self contained communication device which allows user to record 8 different messages. 40 seconds of recording time. Also allows access with eight external jacks to plug switches into from the rear of the device
AC	770.2	Cheap Talk 8 W/ Levels and Jacks	A self contained communication device which allows user to record 8 different messages. 40 seconds of recording time. Also allows access with eight external jacks to plug switches into from the rear of the device
AC	889	Cheap Talk 8 with 6 Levels & Jacks	8 - 2" squares provide easy touch to 6 levels of programmable messages (8 messages on 6 levels) 48 5-second messages.
AC	885.2	DynaMyte 3100	A device designed for ambulatory communicators using Dynavox Software. Dynamic display with hundreds of ready-to-use communication pages. Weighs 3.2 lbs. Older device, good for evaluation purposes.
AC	98	Dynavox Series Dv4	Dynavox DV4 with a 12" dynamic screen with 17 pre-programmed page sets and hundreds of ready-to-use communication pages. Weighs 5.5 lbs.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
AC	246	Dynavox V	The V is designed to meet a broad range of needs based on one's age and ability. The InterAACT page sets ensure flexibility, while providing structure and consistency in page layout and navigation, along with language and literacy development. DynaVox Series 5 Software with InterAACT is the complete software solution for individuals with communication disabilities. It provides dynamic page content that can be used with multiple access methods, including access to email, eBooks, environmental controls and other computer applications.
AC	188	DynaWrite	A keyboard-based communication device features rate enhancement, text-editing and digitized speech capabilities. Personal reminders menu, a built-in environmental control unit, and a cellular phone port that can be used to connect a telephone for public or private conversations.
AC	221	Four Frame Talker	Talking picture frame with "screen touch" technology. Memos are recorded to accompany images within the frame(s), creating both visual and audible cues.
AC	88	Go Talk 20+	This device is lightweight and rugged, with a 100 message capacity (20 keys, each 1-inch square, and 5 recording levels). PLUS five "core messages" which stay the same on each level so you don't have to re-record essential messages for each level. Provides fantastic sound with volume control, easy sequential recording, quick level erase, built-in overlay storage, record lock, and level lock.
AC	212	Go Talk 9+	Has a 45 message capacity, 9 keys, and 5 recording levels. Plus 3 "core messages" which stay the same on each level. Easier sequential recording, an option for whole level erasing and built in overlay storage.
AC	616	Great Green MACAW	Provides up to 19 minutes of recorded speech on up to 128 keys. Uses direct select or auditory scanning.
AC	108	Hip Talker	Portable communicator in a case that fits around the waist. Clear top with 3 interchangeable overlays allows 3, 6, or 12 messages for a total of 75 seconds of recorded speech time.
AC	256	iPad Classic with AAC Apps	iPad 2 is in an AMDI case with built-in handle for portability and protection . This iPad comes with an assortment of Augmentative Communication apps, including; Proloquo2Go, Grace Picture Exchange, Voice Generator, ArtikPix, Touch Chat, Tap to Talk, Pitello, Scene Speak and many others.
AC	160	iTalk2 Communicator	Dual-message communicator ideal for choice making. With dual toy/appliance jacks you can easily pair communication with a fun activity. Easy to record messages. 17 seconds total recording time.
AC	247	iTouch with Proloquo2Go	Apple iTouch loaded with various educational apps including Proloquo2Go, a portable communication system with over 8000 symbols, and the ability to customize to the needs of the users.
AC	400	LightWRITER SL35 w/Dectalk	Has LED Display in large print. Mobile unit, weighing 8.5 lbs. Speech output, message retrieval, abbreviation expansion, word prompting and other easy to use features.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
AC	296	MACAW Scan	Scanning or direct selection introductory level device with digitalized recorded speech. Ambulatory child can use. This is an older device that is still a good evaluation unit for the newer MaCaw systems.
AC	101	MightyMo	Designed for ease of use and programming, the MightyMo has a bright color screen with eight preprogrammed page sets with prerecorded voices. Offers a starting point for immediate use. 100 minutes of recording time available. Larger viewing screen for those with low vision. Weighs 5 lbs 13 oz.
AC	112	Minimo	Augmented communicators of all physical and cognitive abilities who prefer or require digitized speech can create messages of any length or complexity. Records more than 100 minutes of speech and sound recordings.
AC	162	Partner Four 1 x 4	Lightweight, portable communication device. 4 messages on a single level with 4 input and output jacks for plugging in switches or toys. 8 seconds per message.
AC	163	Partner One 1x1	Program, record and playback real voice messages; 32 second recording time; light touch membrane switch pad; adjustable on/off volume control; jack for external switch hook up.
AC	138	Pocket Go Talk	Compact wearable AAC device. 25 message talker with five easy to activate buttons and five levels. Each message has 12 seconds of recording time.
AC	128	Polyana 3 w/ Persona Standard	Portable, easy-to-use communication aid. Use of Persona software is by keyboard, touch screen, or by switches using the on-screen keyboard. Messages are clearly spoken by DECTalk speech synthesis.
AC	178	Say it Sam Communicator	Handheld communication device with loud, clear voice output. Includes dynamic display and intelligent keyboard interface. DECTalk speech synthesis with nine different voices. Over 6,500 color Mayer-Johnson PCS on both CD-ROM and 128MB memory card.
AC	506	Shadow Talker	This device will speak any of 4 prerecorded phrases by any body movement that creates a shadow over one of the 4 squares. 20 seconds of recording time. For students that may have difficulty pressing a button.
AC	183	SpringBoard Plus - Bi-Lingual	Dynamic display with digitized speech. Touch-screen display for ease of viewing and access. Access via direct selection, scanning or headpointing. Text display allows individual to see the word or phrase being spoken.
AC	164	Step by Step Communicator Big (Blue)	Like the BIGmack but allows a series of messages so the user can step through several phrases in sequence. Record verses of a song or poem, steps in a recipe or short social scripts to encourage conversational turn taking. 75 seconds of recording time.
AC	19	Step by Step Communicator Small (Red)	Allows recording of a series of messages that the user can step through in sequence. Record verses of a song or poem, steps in a recipe or short social scripts to encourage conversational turn taking. Records up to 45 messages totaling 75 seconds.
AC	224	Super Talker	Can be configured in one, two, four and eight grid formats. 16 minutes of recording time and a total of eight levels of messaging capability. Record messages to match the user's daily activities. It can also activate toys and appliances.

## OTAP Loan Library Catalog

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AC	515	Talk 4 with Levels / Scanning	Has 12 levels and single switch auto scanning. Single jack automatic scanning w/ LED illumination. True voice recording quality. Adjustable scanning speed (3 speeds). On/Off auditory cueing.
AC	60	TalkTrac Plus	A four message communication aid that fits easily on the wrist. Appropriate for individuals who can activate a 1/2" x 3/4" target area.
AC	230	Tango Ver.2.0	This communication device is programmed with thousands of phrases that are commonly used. Phrase-First Language approach is designed to facilitate rapid, functional communication. Two-touch keyboard provides rapid access for individuals with motor difficulties. Includes a digital camera. Use built-in phrases, or customize to the vocabulary needed by the student.
AC	230.1	Tango Version 2.0	This communication device is programmed with thousands of commonly used phrases. Phrase-First Language approach is designed to facilitate rapid, functional communication. Two-touch keyboard provides rapid access for individuals with motor difficulties. Includes a digital camera. Use built-in phrases, or customize to the vocabulary needed by the student. Blink Twice.
AC	984	Tech Talk 6x8	Multi-level communication device. Easy to program, eight 2-inch squares with 6 levels, total program time is 3.2 minutes. Approximately 2.5 lbs.
AC	891	Twin Talk	2 -3x5 " message plates one yellow the other red could be used for "yes or no" or a variety of other messages could be stored in the 10 second recording time.
AC	184	Vantage Plus	A dynamic display touch screen can be used as a Minspeak, spelling or levels device. PRC Application and Support Software (PASS) allows user to create, modify, and save vocabularies and create support materials. AAC support professionals can also modify device contents from a remote location.
AC	184.1	Vantage Plus	A dynamic display touch screen can be used as a Minspeak, spelling or levels device. PRC Application and Support Software (PASS) allows user to create, modify, and save vocabularies and create support materials. AAC support professionals can also modify device contents from a remote location.
AC/Peripheral	816.2	Link	A programmable and portable keyboard and communication device that talks. Standard, full size keyboard with 4 lines by 40 character display.
AC/Peripheral	197	Link Plus	LinkPLUS, full-sized keyboard that speaks as you type. Using the keyboard or a switch to scan, you can dial out and chat using its built-in telephone. Word prediction and stored abbreviations make talking fast and easy. Assistive Technologies, Inc.
AC/Switch	657.2	Big Mack	BigMack is a simple and powerful tool for sharing single messages. Great for linking environments. Ideal for students needing a larger target area because of motor or visual needs.
AC/Switch	657.4	Big Mack Communicator (Red)	BigMack is a simple and powerful tool for sharing single messages. Great for linking environments. Ideal for students needing a larger target area because of motor or visual needs.
AC/Switch	657.1	Big Mack Communicator (Yellow)	BigMack is a simple and powerful tool for sharing single messages. Great for linking environments. Ideal for students needing a larger target area because of motor or visual needs.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
AC/Switch	168.1	Little Mack Communicator Green	Small switch size single message communication aid. Record a message and press to hear it. This button communicator has been designed for those just beginning to learn to use communication devices and need a cause and effect situation. Record a 75 second message.
AC/Switch	168.2	Little Mack Communicator Red	Small switch size single message communication aid. Record a message and press to hear it. This button communicator has been designed for those just beginning to learn to use communication devices and need a cause and effect situation. Record a 75 second message.
AC/Vison	255	Intel Reader with Stand	Point,shoot and listen for quick reading. High resolution camera quickly converts print to digital text and reads it aloud. Download and play content such as MP3's, DAISY books, or text from a PC or MAC.
Book	848	A Book of Possibilities (Academic Collection)	Resources that give many ideas to include students with severe disabilities in elementary school classroom activities.
Book	847	A Book of Possibilities (Secondary Edition)	Resources that give many ideas to include students with severe disabilities in secondary school activities.
Book	799	A Guide to Oregon Foundations	A guide to aid grant research to make it a little easier and more effective.
Book	50	Art Express	A Curriculum for Young Children with Disabilities. The Center for Best Practices in Early Childhood Education. 307 pp.
Book	87	Assistive Technology Assessment Plan for Early Childhood	Gives support to existing educational teams, providing materials and procedural guidance in the following: methods for integrating assistive technology; material and procedures for assessing the needs for assistive technology; a structure to effectively organize and monitor assistive technology services.
Book	963	Assistive Technology For Young Children with Disabilities	This first comprehensive book explores the wide range of considerations involved in evaluating children's needs, selecting and prescribing devices, and training children, families, and teachers to use the technology. Sharon Lesar Judge and Howard P. Parette (1998).
Book	214	Assistive Technology Planner: From IEP Consideration to Classroom Implementation	Based on the research by Margaret Bausch, Melinda Ault, and Ted Hasselbring, this resource kit contains books that IEP teams can use when considering, selecting, and implementing assistive technology for students. NATRI (National Assistive Technology Research Institute) (2006).
Book	971	Assistive Technology Pointers for Parents	A workbook to help parents work with schools and other agencies to identify appropriate assistive technology devices and services for their children with disabilities. Gayl Bowser and Penny Reed (2000).
Book	102	Assistive Technology Solutions for IEP Teams	Hands-on guide to help implement AT solutions to achieve inclusion for all students and help with IDEA '97 mandates. Sherry Purcell and Debbie Grant (2002).
Book	463	Augmentative and Alternative Communication	Management of severe communication disorders in children and adults. David R. Beukelman and Pat Merenda (1993).
Book	269	Can Do Fun	Adapted communication and motor activities for Rett Syndrome and other developmental disabilities. 160 pages. Jane Murphy and Suellen Newby (2001).
Book	426	Cerebral Palsy	Remediation of Communication Disorders Series. James C. Hardy (1983). 270 pp.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
Book	650	Communication Displays for Engineered Preschool Environments Book II	Communications aids and alternate keyboard overlays. Displays for higher level devices, Great Green MaCaw, etc. Carol Goossen, Sharon Crain and Pamela Elder (1994).
Book	966	Communication Supports checklist	A flexible instrument that allows you to assess your program's strengths and weaknesses. You can then develop a Communication Supports Action Plan to build on these strengths and simultaneously work on areas identified for improvement. This action plan will help you to better serve all people with severe communication disabilities in your program.
Book	956	Computer Resources for People with Disabilities	A guide to exploring today's assistive technology. Steven Hawking (1996).
Book	904	DESK Designing Environments for Successful Kids	Resource manual to help educators set up classrooms which use assistive technology. Wisconsin Assistive Technology Initiative (1997).
Book	932	Education Tech Points Manual	A frame work for technology planning. A resource book that provides information and tools for students and AT teams. Gayl Bowser and Penny Reed (1998).
Book	842	Emergent Literacy Success	Merging technology and whole language for students with disabilities. 412 pp. Dr. Caroline Musslewhite and Pati King-DeBaun.
Book	113	Exploring Unity Language for Life	Handbook for learning how Unity communication software works. Includes; activities, key points, discussions and strategies.
Book	110	Foundation Grants to Individuals 1997 edition	Comprehensive list of private US foundations that provide financial assistance. Foundation Center (1997).
Book	5	From Toys to Computers: Access for the Physically Disabled Child	Use of switch operated toys and computers for children with orthopedic impairments. C. Wright and M. Nomura (1985).
Book	6	Functional AAC Intervention: A Team Approach	Written for speech-language therapists, AAC specialists and others who work with children using communication systems in educational settings. Cynthia Cottier, Molly Doyle and Kimberly Gilworth.
Book	897	Grant Seeking on the Web	Provides both novice and experienced Web users with a gateway to the many online resources available. Foundation Center (1999).
Book	198	Grants for the Physically and Mentally Disabled updated 1997	The Foundation Center (1988). Lists 1,815 grants of \$5,000 or more made by 315 foundations in 96/97.
Book	758	Grassroots Grants	A guide to funding proposal writing. Andy Robinson (1996).
Book	806	Guide to Proposal Writing	Sample proposals, grantmaker guidance and proposal planning tips. 213 pp. 1997.
Book	210	Handbook of Special Education Technology Research and Practice	A comprehensive reference tool for the special education professional. The text can be a valuable resource for a wide audience including technology professionals and researchers, as well as individuals who are looking for information related to a particular aspect of technology and disability.
Book	7	Homemade Battery Powered Toys & Educ. Devices for Severely H/C Child.	Step-by-step instructions on modifying toys for children with disabilities. L. Burkhart (1985).

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Type	Item #	Name	Description
Book	80	How Do you Know it? How do you Show it?	A guide for teams on developing strategies to evaluate the effectiveness of AT. This manual presents a 'thought process' to support the development of data collection appropriate for a variety of assistive technology. Bowser, G., Reed P., and Korsten, J. (2002).
Book	114	How Many Ways Can you Ask for a Cookie	Understanding augmentative communication. 10 lessons each explaining a single communication method. Christine Desse and Janice Lopes (1999).
Book	139	IntelliTools Extreme	An idea book for using IntelliTools products that picks up where the user manual ends. You'll find ideas for creating access to music, games, video cameras, electronic books, cause and effect activities, and more. Daniel Herlihy.
Book	142	KidTips: Study Strategies for Students with Learning Differences	A series of 256 simple study tips organized into 13 categories: reading, math, writing and spelling, staying organized, homework, memorizing, studying, taking tests, completing projects and more. Grades 3-8.
Book	925	Making Connections	A practical guide to bringing the world of Voice Output Communication to students with severe disabilities. 1999.
Book	141	Math Exercises for Nonreaders	Uses picture symbol communication in all types of math activities to teach basic math concepts.
Book	79	Me and My A.T.	A selection of essays by students with various disabilities, using assistive technology in their day-to-day life. Bersani, H., Anctil, T., and Fried-Oken, M. (2001).
Book	205	Meville to Weville	This curriculum is research-based literacy program that integrates reading, writing, speaking, augmentative communicating and listening for elementary students with a moderate to severe range of disabilities.
Book	12	Modern Morse Code in Rehab and Education	A comprehensive look at background and history of Morse code, summarizes relevant academic and research finding. Thomas Wayne King (1999).
Book	86	MORE Can't Wait to Communicate	Fun activities that shape nonverbal communication. Robbie Wise (1997).
Book	8	More Homemade Battery Devices for Severely Handicapped Children with Suggested Activities	Step-by-step instructions for toy adaptations and switch construction with suggested activities. L. Burkhart (1985).
Book	187	Negotiating the Funding Maze	A guide to funding sources for technology-based assistive devices. K. Shelby (1988).
Book	124	One Handed Typing Manual	With the use of either your right or left hand, this simple manual gives instruction how to type on a standard keyboard using one hand.
Book	668	Parent Articles 1	Designed to help parents understand communication development, communication disorders and ways they can help their child improve communication. Copyable articles. 202 pp. 1988.
Book	669	Parent Articles 2	Designed to help parents understand communication development, communication disorders and ways they can help their child improve communication. Copyable articles. 210 pages. 1995.
Book	228	PECS Training Manual	PECS is a respected AAC training system designed for use with kids with autism and related developmental disabilities. Kids are taught to approach and give a picture of a desired item to a communicative partner in exchange for that item. Lora Frost and Andrew Bondy.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
Book	189	Pigeon Holes are for Pigeons	Assistive technology solutions for at-risk students. Premier Publications. 171 pp. Stephanie Ann Timmers, Ph.D. (2005).
Book	965	Play & Learn	A motor based preschool curriculum for children of all abilities. Mary J. Sullivan-Coleman, ORT, MA and Laura Krueger, PT, MA (1999).
Book	833	Quick and Easy Ideas to Help the Nonverbal Child "Talk" at Home	Ideas and materials to help the nonverbal child communicate at home. Carolyn Rouse and Katera.
Book	10	Speaking up and Spelling Out	Personal essays on Augmentative and Alternative Communication. Melanie Fried-Oken and Hank Bersani, Jr. (1999).
Book	4448	Storytime Just for Fun!	Interactive stories combined with suggested related activities for augmentative communication. Patti King DeBaun (1992).
Book	21	Technology for Inclusion	A comprehensive survey of professional practices needed by teachers to meet the technology needs of their students. This book is designed for hands-on practitioners, whether beginners or advanced users.
Book	814.1	The Augmented Chronicles	Essays by augmented speakers about their experiences with AC and personal assistants. CDRC (1998).
Book	211	The Grantsmanship Resource Library	Guide to researching possibilities of funding sources. Pacific Non-Profit Network (1990).
Book	9	The Hand Book of Assistive Technology	This book emphasizes an interdisciplinary perspective on the practical application of AT for children and young adults with disabilities. Gregory Church and Sharon Glennen (1992).
Book	75	The Oregon Foundation Databook 2001	A directory of all Oregon-based grantmaking foundations and a database of all the grants they made, for the most recent year on record. United Way Agency (2001).
Book	797	The Trace Resourcebook	A comprehensive guide to software, hardware, and augmentative communication equipment. Trace Center (1997).
Book	159	Using Assistive Technology to Meet Literacy Standards for Grades 4-6	Provides AT solutions and sample IEP goals, and covers a wide range of AT options. Curriculum areas include reading, writing, written and oral composition, listening and speaking. 325 pp. 2004.
Book	968	Utilizing Switch Interface w/ Children who are Severely Physically Challenged	Chapters in positioning for usable switch access, setup and constructing switch and training for appropriate use. Carol Goosen and Sharon Sapp Crain (1992). 316 pp.
Book	151	Why Johnny Doesn't Behave: Twenty Tips & Measurable BIP's	This book focuses on 20 concrete "tips" to help with writing measurable behavioral goals and objectives. Functional Behavior Assessments (FBAs) and Behavioral Intervention Plans (BIPs). IEP Resources.
Book/Assessment tool	168	FEAT: Functional Evaluation for Assistive Technology	Marshall H. Raskind & Brian R. Bryant. FEAT is a systematic, comprehensive, multidimensional, and ecologically based assessment protocol that can be used with individuals of all ages.
Book/Assessment Tool	168	FEAT: Functional Evaluation for Assistive Technology	FEAT is a systematic, comprehensive, multidimensional, and ecologically based assessment protocol that can be used with individuals of all ages. Marshall H. Raskind & Brian R. Bryant.
C	265	iPad for Academic Content	This classic iPad is loaded with apps for academic content for all age groups. Included are; eReaders such as epub, ebook4U, Story Kit, Dr. Seuss ABC, See Read See, and other apps for math, word prediction, time telling, vocabulary, plus many more.

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Type	Item #	Name	Description
C	260	iPad2 for Motor Development (white)	This iPad is loaded with apps to enhance fine and gross motor development. Apps include Fruit Ninja, WhiteBoard, Kids Draw, iWritewords, Cut the Rope, plus many others. This iPad also includes a wireless keyboard and stylus.
C	259	Net Book	A small portable laptop with an assortment of writing tools installed. This is for evaluation to determine if a smaller portable device works better than a typical sized laptop. Items installed are Read Outloud Natural Reader, Balaboka and Microsoft word.
C/Windows	115	Clicker 5, Pix Writer Wow, on a Windows Laptop	Installed onto XP Windows system for students to try. Laptop with most all of Crick Softwar and Pix Writer which is a picture-assisted writing tools for beginning writers and readers. Create word banks and customize vocabulary for student abilities.
Computer/Mac	126	Ibook Mac Laptop with Assorted Software for Learning Disabilities	Mac laptop with software for students learning disabilities. Includes; Clicker 4, Find Out & Read About: Explorers, Animals of Cold Lands, Dinosaurs, Pix Writer, Write Outloud, Co Writer, Kurzweil, Start to Finish Book and Kidspiration.
Computer/Mac	127	Mac Powerbook G4 Laptop with Learning Magic, Clicker 5 and Intellitools	Macintosh Laptop ibook computer with software from Learning Magic, Clicker 5 and Intellitools.
Computer/PC	243	Classroom Suite 4 (XP Laptop)	PC laptop installed with Classroom Suite for ease of use and portability. CRS is a multifaceted program with reading instruction aligned with national standards, math instruction targeting number sense and automaticity, writing templates, creativity tools for whole class instruction as well as early learning activities for emergent learners.
Computer/PC	116.1	Dragon Naturally Speaking 10.	Dragon Naturally Speaking software installed on a laptop, for teachers, specialists, parents and students wanting to explore voice recognition and macros to help speed up the process of writing.
Computer/PC	116	Dragon Naturally Speaking 10.	Dragon Naturally Speaking software installed on a laptop, for teachers, specialists, parents and students wanting to explore voice recognition and macros to help speed up the process of writing.
Computer/PC	880	Kurzweil 3000 Version 11 on Windows Laptop	A comprehensive set of tools for language learning, study skills, and test taking. Highly flexible to accommodate diverse learning abilities and requirements from low visual impairments to severe learning disabilities to foreign language learning. Kurzweil.
Computer/PC	254	Panasonic ToughBook Touchscreen Laptop	ToughBook laptop with a touch screen that folds into a tablet to take handwritten notes that converts handwriting to printed text or to use with cause and effect software. Very durable, drop, shock and spill resistant.
Computer/PC	207	Solo on Wireless Laptop	Solo is a Don Johnston product that is an interactive application with Write Outloud which is the text to speech, CoWriter which is the word prediction program, Draftbulider and Read Outloud included in the program.
Computer/PC	895	Windows Laptop SpeechViewer III	Gateway laptop computer with Speech Viewer III. A clinical, multimedia tool designed to increase the efficiency of speech therapy. Variety of exercises and graphic displays help keep students motivated. All ages.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
Computer/ PC	100	WYNN Wizard Ver. 5	Software for students with reading disabilities includes scanning capabilities. Features include editing, spell checking and a "List" feature that gives the ability to highlight important concepts or vocabulary even on web pages, then create a list from these highlights.
Computer/ Peripheral	240	Fusion	Portable word processor with text-to-speech, excellent word prediction programming, and a large LCD display. Activate text-to-speech, adjust font size, access thesaurus, cut, copy, paste, disable spell check or adjust word prediction options using Fusion's easy one-key menu system. <a href="http://www.keyboardinstructor.com">www.keyboardinstructor.com</a>
Computer/ Peripheral	204	Writer Plus	Combines portable word processing features along with a complete and comprehensive portable keyboard instruction program. Includes innovative, patented features not found on any other portable word processor; a thesaurus, formatted files, home row and shift key reinforcement features.
Computer/ Vison/PC	878	Vision Laptop Computer (JAWS)	This laptop is setup as an evaluation computer with Jaws, Magic and Open Book Ruby Edition for students with vision impairments.
Hearing	191	Desktop Sound Pac LES 391	Ideal for children with mild hearing loss, hearing aids, or cochlear implants. Because it is a desktop model, headphones are not required. As teachers speak into the wireless mic the SoundPak™ amplifies their voice - making it possible for the class to hear.
Hearing	200	Easy Listener Personal FM System W/Teleloop Cord	The Easy Listener personal FM system can be used with a hearing aid or as a stand-alone hearing system to help combat the background noise, distance, and echo that can interfere with clear speech understanding.
Hearing	190.2	Personal FM System LES - 370	This lightweight and durable personal FM unit is compact and good for students that need a way to tune in to what the teacher is saying.
Hearing	190.1	Personal FM System LES- 370	This lightweight and durable personal FM unit is compact and good for students that need a way to tune in to what the teacher is saying.
Hearing	194	Portable Infrared Amplification System	Wireless portable amplification system delivers clear and precise sound throughout the classroom. Portable for easy transport from class to class.
Hearing	209	Portable Wireless Amplifier WA100	Device is battery powered, lightweight, portable amplifier system. This system can be used in smaller gyms, cafeterias, classrooms, or outdoor play areas. The amplifier produces 20 watts of output power.
Hearing	77	Radium Sound Field FM System	Portable sound field system, 20 different wide band FM frequencies contained in the wireless mic which houses the receiver and speaker in the stand. Has two built-in channels for team teaching for passing the mic around.
Hearing	195.2	Wireless FM Listening System 300	Helps to eliminate background noise and other distractions. Portable, no wire, no hassle. Has a range of up to 150 feet, and will operate up to 60 hours at one time. Compatible with most telecoil-equipped hearing aids.
Hearing	195.1	Wireless FM Listening System 300	Helps to eliminate background noise and other distractions. Portable, no wire, no hassle. Has a range of up to 150 feet, and will operate up to 60 hours at one time. Compatible with most telecoil-equipped hearing aids.
Hearing/X	37	Pocket Talker Pro	Allows students to clearly hear both the therapist's or teacher's voice and their own. Tool for articulation therapy. Provides immediate feedback.

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Type	Item #	Name	Description
P/C	109	Dana	Looks like the Alphasmart, only it does more. Comes with Palm OS technology software a bigger screen and Alpha Word with spellcheck and thesaurus.
P/C	206	Neo With Co:Writer	A smart keyboard that allows user to enter up to 8 files of text. Has word prediction. With one step, transfer all data to any word processing program on a Macintosh or PC.
Peripheral	122	Big Keys Plus USB Keyboard	Multi-color 1-inch square keys. QWERTY. Windows only.
Peripheral	24	Contour RollerMouse Version 2	Places cursor control below the spacebar of any keyboard. It makes data entry faster and more comfortable for left- or right-handed computer users. It eliminates the reaching and repetitive arm and shoulder motions required to use a traditional computer mouse.
Peripheral	934	EZ Keys for Windows Words+ (Upgraded)	EZ Keys is a complete mouse emulation using alternative inputs with a variety of access modes, including standard keyboard, expanded keyboard, joystick, mouse, single and multiple switch scanning and Morse code.
Peripheral	111	Frog Pad - One Handed Keyboard	A 20-Key one-handed keyboard that has all the technology to emulate a full-size keyboard.
Peripheral	611	HeadMouse with SofType	A wireless optical sensor tracks a tiny and disposable target that is placed on the users forehead or glasses that works with or replaces the desktop mouse.
Peripheral	734.4	Intellikeys USB Keyboard and Classroom Suite Bundle	Classroom Suite brings together Intellitalk 3, IntelliMathics 3 and Intellipics 3 into a cross-platform, network-ready integrated suite. All three programs in one convenient toolbox for Pre-K to 8 classrooms. Intellitools.
Peripheral	180	IntelliSwitch: Wireless Switch Interface	A wireless switch interface engineered by Madentec. Offers greater mobility and easier access to software. The wireless receiver mounted in the computer's USB port allows students to use from over 40 feet away. The receiver can also be mounted on a wheelchair. Two more built-in recessed switches make it easy to assist a student who is using the switch.
Peripheral	105	Penny & Giles Joystick II	Comes with three alternative joystick handles; T-bar, Softknob, regular small handle. Color coded buttons match the three switch ports for easy use. USB/PS2. Mac or Windows.
Peripheral	104	Penny & Giles Roller II	A ready-to-go mouse alternative with three switch ports for switch access. USB/PS2. Mac or Windows.
Peripheral	244	Portable Customizable Keyboard: DX1 Input System	The DX1 consists of a rather large pad, about the size of a large mousepad. It has a clear plastic tray that you can attach up to 25 keys in any variation that you want. Flexible setup for the keys, and allows user to define what each key does. System is compatible with most programs that use a keyboard for input, including games, word processors, web browsers, email programs, and office applications.
Peripheral	118	Tracker One	Gives mouse control where the user has little or no control of their hands to use a standard mouse. With a small metallic dot on the forehead, Tracker allows control of the cursor with head movement.
Peripheral/ Mac	103	RJ Cooper SAM (Switch Adapted Mouse- Joystick ) for Mac	A proportional joystick that allows students to control the Mac cursor with a variety of speeds and button settings through the joystick mount. Two switch ports for external switch use.
SF-CD-WIN	974	Writing With Symbols	A picture (or text) word processing program that can display symbols or other graphics for each word you type. Uses Mayer-Johnson picture symbols or Rebus symbols. Version 2.5.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
SF-DVD	233	Start to Finish Incite: Civil War Battles	The Incite CD are a Learning Series collection of original short films and a thought-provoking instruction model to engage every student in the critical thinking process. This research-based program was developed around the science of how students learn best using the theory of "anchored instruction" and "front-loading" standards-based curriculum.
SF-DVD	231	Start to Finish Incite: Lewis and Clark	The InciteLearning Series is a collection of original short films and a thought-provoking instruction model to engage every student in the critical thinking process. This research-based program was developed around the science of how students learn best using the theory of "anchored instruction" and "front-loading" standards-based curriculum.
SF-MAC	25	Big CALC	Talking calculator with extra large buttons and special needs features. All ages.
SF-MAC	939	Boardmaker for Macintosh Ver.5.1	Designed to make it easy to customize communication boards, create new ones from scratch or use several already made sample boards.
SF-MAC	970	Pixwriter Bi-Lingual v2.2	A talking word processing program for beginning readers and writers. Combines words, pictures and speech. Bilingual - Spanish and English.
SF-MAC	916	Playing Dynamically Action*Novelty*Control	Over 70 boards that help combine language development and play providing action, variety, and control (choice). You must have Speaking Dynamically Pro to run this program. Ages 18 months-5 years.
SF-MAC	157	Texthelp! Read & Write for Mac	A range of solutions to assist those with reading and writing difficulties. Easy to use toolbar that works with any Windows application. Toolbar, text reader window w/speech feedback, thesaurus and word wizard, spelling, proofing panel, homophone support, word prediction and word association.
SF-MAC/Win	835	Simon Sounds It Out -SIO	Phonics instruction and practice. 31 levels with teacher options, tracks progress and prints worksheets. Don Johnston. Ages 5-11.
SF-WIN	886	Aurora 2 for Windows	A special needs solution for Windows. Features include: word prediction, type and talk speech, talking word processor, talking spell checker, spelling auto correction, keyboard and mouse controls, and more.
SF-WIN	72	Boardmaker Plus! Windows	Boardmaker is a graphics database containing over 3,000 picture communication symbols in clipart form. For developing communication boards and picture calendars.
SF-WIN	166	Calcu-Scan	A scanning calculator and inclusive math aid with many options including: scan/switch/dwell access, up to full-screen display, and digitized speech. Several simple or advanced calculator key layouts that can be edited and reassigned.
SF-WIN	202	Dyslexia Write	Combines the most intelligent dyslexia-oriented word predictor and spell check on the market with voice output in one package. Features real context dependent word prediction - you can receive word suggestions without typing anything at all. Secondguessusa.com
SF-WIN	950	Mavis Beacon Teaches Typing for KIDS	Mavis teaches correct letter, word, and sentence skills. The Learning Company. Grades K-3.
SF-WIN	972	Picture Power Pack with Pixwriter	A talking word processing program for beginning readers and writers. Combines words, pictures and speech.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
SF-WIN	942	SoothSayer	SoothSayer is a word prediction software program. It works in conjunction with any off-the-shelf word processors, web browsers, databases, or spreadsheets. Has word prediction, abbreviation expansion and sentence completion. Applied Human Factor.
SF-WIN	270	Wordbar for Windows	Wordbar is a toolbar that sits along the bottom of your screen. You can click on words and phrases in Wordbar to send them to your word processor.
SF-WIN/MAC	143	Adapting Math Curriculum	Eight progressive skill sets are broken down into teachable objectives. Objectives have a sequence of benchmarks linked to specific worksheets that help students progress at their own pace. Requirements: PowerMac, OS 8.6 or later; Windows 98 or later with sound card. CD-ROM - Mac/Win 2003.
SF-WIN/MAC	133	Basic Coins CD-ROM	Basic Coins has three progressively challenging segments: Name, match and purchase. This coins-only program includes: Penny, nickel, dime, quarter and half-dollar. The computer names coins and gives their values.
SF-WIN/MAC	136	Basic Fractions	Students learn fractions as small as one-eighth by visualizing fractional portions of food items, then matching these items to numerical fractions. Quiz module makes tracking progress easy. Single switch accessible. Overlays included.
SF-WIN/MAC	955.2	Earobics Clinic Software Step 2	Auditory training and phonics program. Comprehensive training that helps students develop critical phonological awareness, auditory processing and phonics skills. Don Johnston. Developmental ages 7-10.
SF-WIN/MAC	955.1	Earobics Step 1	Auditory training and phonics program. Comprehensive training that helps students develop critical phonological awareness, auditory processing and phonics skills. Developmental ages 4-7.
SF-WIN/MAC	64	Edmark Reading Program Level 1	Designed for students with learning or developmental disabilities. Lesson format includes: pre-reading, word recognition, direction cards, picture/phrase card and story lessons. Edmark. PreK - Adult.
SF-WIN/MAC	59	First Categories	60 nouns in six categories. Helps students to develop categorization skills. Ages 9-24 months.
SF-WIN/MAC	84	First Verbs Sterling Edition	Encourages students to explore and interact with vocabulary items in natural settings. Tracks detailed information about student's performance and then uses the data to determine test level. Pre-K.
SF-WIN/MAC	83	First Words II Sterling Edition	Encourages students to explore and interact with vocabulary items in natural settings. Tracks detailed information about student's performance and then uses the data to determine test level. Pre-K.
SF-WIN/MAC	85	First Words Sterling Edition	Encourages students to explore and interact with vocabulary items in natural settings. Tracks detailed information about student's performance and then uses the data to determine test level. Laureate. Pre-K.
SF-WIN/MAC	757.1	Five Finger Typist	A structured typing tutor provides a complete set of typing lessons for both the right and left hand. Teaches standard QWERTY keyboard for one-handed typist.
SF-WIN/MAC	757.2	Five Finger Typist	A structured typing tutor provides a complete set of typing lessons for both the right and left hand. Teaches standard QWERTY keyboard for one-handed typist.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
SF-WIN/MAC	600	Inspiration 8.0	The essential tool students need for all their school projects. Inspiring templates help start projects quickly. Word guide improves writing accuracy and builds vocabulary. Rapidfire tool makes brainstorming fast and easy. Easy transfer to word processors streamlines the writing process.
SF-WIN/MAC	61	Intellimathics	An interactive, talking, problem solving tool for on-screen math manipulatives. Designed for those whose academic level ranges from K through elementary grades. Can be a tool for teachers who wish to design math activities for their students. Intellitools.
SF-WIN/MAC	35	Intellitools Number Concepts 2: with Oshi the Otter	Students practice counting sea creatures at the beach, do beginning addition and subtraction problems, decide which school of fish is greater in number than the other. Grades K-2.
SF-WIN/MAC	63	IntelliTools Reading: Balanced Literacy!	Early literacy instruction for beginning readers. It integrates guided reading, supported writing, and worked study or phonics activities. Nine units, built around animal themes, designed to support and supplement classroom language arts curriculum. Skill level grade 1. Intellitools.
SF-WIN/MAC	864	Jump Start 1st Grade	Teaches to the first grade curriculum. Includes vowel sounds, reading, basic mathematics, arts and creativity and more. Davidson. Ages 5-7.
SF-WIN/MAC	868	Jump Start Kindergarten	Teaches letter combinations, reading, and sentence similarities and differences, sequencing and alphabet order. Davidson. Ages 4-6.
SF-WIN/MAC	951	Jump Start Typing	Students build typing skills while in five extreme sporting events, including rock climbing, skateboarding, soccer and snowboarding. Davidson. Grades 2-5.
SF-WIN/MAC	601	Kidspiration	The essential tool students need for all their school projects. Inspiring templates help start projects quickly. Word guide improves writing accuracy and builds vocabulary. Rapid fire tool makes brainstorming fast and easy. Easy transfer to word processors streamlines the writing process.
SF-WIN/MAC	134	Making Change	Students count money given for payment and enter the value on the keypad. A cash drawer appears and the user gives change back, just like a store clerk. Makes an excellent vocational training and applied math program.
SF-WIN/MAC	793.2	Mario Teaches Typing 2	Mario teaches typing using bright colorful lessons, fun to use. Keeps track of speed and accuracy. Ages 5 and up.
SF-WIN/MAC	746	Mighty Math Calculating Crew	Explore math topics including multiplication, division, money and 3-D geometry. Edmark. Grades 3-6.
SF-WIN/MAC	708	Mighty Math Carnival Countdown	One and two digit addition, subtraction, number comparison, place value, patterns, logic and attributes, early multiplication and division. Edmark. Grades K-2.
SF-WIN/MAC	748	Mighty Math Cosmic Geometry	Provides student with a solid foundation for geometry success. Edmark. Grades 7-9.
SF-WIN/MAC	707	Mighty Math Number Heroes	Fractions, 2-D geometry, probability, shape and number patterns, addition, subtraction, multiplication, division and decimals. Edmark. Grades 3-5.
SF-WIN/MAC	747	Mighty Math Zoo Zillions	Helps students master curriculum-based topics including addition, subtraction, story problems and money. Edmark. Grades K-2.
SF-WIN/MAC	675	Millie's Math House	Interactive, open-ended and colorfully animated math programs. Touch Window compatible. Edmark. Grades PreK-2.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
SF-WIN/MAC	969	Mind Twister Math	Provides a challenging review of third grade math and problem solving skills in a fast paced, multi-player game format. Edmark. Grades 3-4.
SF-WIN/MAC	91	Money Skills	Five activities teach counting, adding money and making change. 50 difficulty levels for each activity. Ages 4-7.
SF-WIN/MAC	57	Nouns & Sounds	Seven different activities to choose from. Teaches auditory discrimination and listening skills. Ages 18-24 months.
SF-WIN/MAC	28	On a Green Bus	Create instant 4-page books by choosing words and pictures. Ages 3 - 8.
SF-WIN/MAC	896	Read, Write, Type	Early reading program helps students write whatever they say. Teaches speech sounds one at a time and associates each sound with a finger stroke on the keyboard. Davidson. Ages 6-8.
SF-WIN/MAC	958	Reader Rabbit Playtime for Baby	Designed for parents and babies to use together to discover colors, shapes, body parts, songs and much more. Davidson. Ages 9-24 months.
SF-WIN/MAC	959	Reader Rabbit's Toddler	Counting, colors, shapes and the alphabet. Mouse clicks are not required to play. Davidson. PreK.
SF-WIN/MAC	135	Show Me Math: Addition and Subtraction	Students learn in three critical areas, addition/subtraction, multiplication, and division. Macintosh, System 7 or later, color monitor Windows 95 or later with sound card.
SF-WIN/MAC	148	SoftTouch Classics 1: Five Frogs Plus	Favorite songs with verses that count up to five. Great for reinforcing counting and number concepts. System requirements: 64 MB RAM; Mac OS 8.1-9.x, and Classic mode in OSX; Win 98, ME, 2000, XP.
SF-WIN/MAC	150	SoftTouch Classics 2: Away We Ride Plus	Reprises the songs from Away We Ride and The Rodeo as well as all new 4-line stories about transportation. Especially engaging for older students. Great for introducing and reinforcing vehicle and transportation concepts.
SF-WIN/MAC	71	Space Academy GX-1	Explore the sun, moon and earth interactions, the relationship between momentum and acceleration, gravitational forces, orbital pull, and Newton's laws of motion. Edmark. Grades 3-6.
SF-WIN/MAC	706	Stanley's Sticker Stories	Creative story telling with all the Edmark characters. Excellent program. Edmark. Grades PreK-2.
SF-WIN/MAC	248	Start to Finish Book: Jackie Robinson and the American Dream	Classic books rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Reading level approximately 2nd grade and above.
SF-WIN/MAC	909	Start to Finish Books: Huckleberry Finn ...	Classic books rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD and a large print book. Reading level approximately 2nd grade and above.
SF-WIN/MAC	911	Start to Finish Books: Nick Ford Mysteries Crossbow Killer...	Nick Ford Mysteries rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Don Johnston. Reading level approximately 2nd grade and above. Don Johnston.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
SF-WIN/MAC	912	Start to Finish Books: Nick Ford Mysteries Grave Robber...	Nick Ford Mysteries rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Reading level approximately 2nd grade and above. Don Johnston.
SF-WIN/MAC	910	Start to Finish Books: Treasure Island...	Classic books rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, and large print book. Reading level approximately 2nd grade and above. Recommends Windows 95.
SF-WIN/MAC	229	Start to Finish Literacy Starters: A Blast from the Past	The books are carefully written and edited to match the interests and issues of the older beginning reader. The content and graphics are mature and take into account the barriers that would make text difficult to read or understand independently for a beginning reader.
SF-WIN/MAC	29	Start to Finish: Edgar Allan Poe Short Stories Collection...	Edgar Allan Poe famous stories rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Reading level approximately 2nd grade and above.
SF-WIN/MAC	24.2	Start to Finish: Jack London Short Stories Collection	Jack London famous short stories rewritten for students who have difficulties reading a book. High interest, low vocabulary level computerized books for older elementary and middle grade students. Don Johnston. Reading level approximately 2nd grade and above.
SF-WIN/MAC	24.1	Start to Finish: Jack London Short Stories Collection	Jack London famous stories rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Reading level approximately 2nd grade and above.
SF-WIN/MAC	121	Start to Finish: Jim Thorpe: Athlete of the 20th Century...	Classic books rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Reading level approximately 2nd grade and above.
SF-WIN/MAC	226	Start to Finish: Lewis and Clark Expedition: Traveling off the Map	Digitized, recorded speech. Two multiple choice quizzes. Fluency practice allows for repeated reading. Gives meanings of vocabulary and idioms. Stores data for every book intonation and accuracy read by student to show progress. Grade levels 4-5-6.
SF-WIN/MAC	117	Start to Finish: Liberty: A Story of the American Revolution...	Classic books rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Reading level approximately 4th grade and above.
SF-WIN/MAC	30.1	Start to Finish: Mark Twain Short Stories Collection	Mark Twain stories rewritten for students who have difficulties reading. Computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Stories include A Curious Dream, Life on the Mississippi and more. Reading level approximately 2nd grade and above.
SF-WIN/MAC	227	Start to Finish: Mummies! Unwrapping the Secrets of Ancient Egypt	Digitized, recorded speech. Two multiple choice quizzes. Fluency practice allows for repeated reading. Gives meanings of vocabulary and idioms. Stores data for every book intonation and accuracy read by student to show progress. Grade levels 4-5-6.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
SF-WIN/MAC	225	Start to Finish: The Jungle	Digitized, recorded speech. Two multiple choice quizzes. Fluency practice allows for repeated reading. Gives meanings of vocabulary and idioms. Stores data for every book intonation and accuracy read by student to show progress. Grade levels 4-5-6.
SF-WIN/MAC	119	Start to Finish: Wilt Chamberlain: NBA Giant.	Classic books rewritten for students who have difficulties reading a book. High interest, low vocabulary level, computerized books for older elementary and middle grade students. Includes CD, audio tape and large print book. Reading level approximately 2nd grade and above.
SF-WIN/MAC	18	Stories and More: Time and Place	Combines classic children's books with activities to help students strengthen their reading and comprehension skills. Edmark. Grades K-3.
SF-WIN/MAC	815	Strategy Challenges 2 In the Wild	Helps student develop strategic thinking and problem-solving skills in a variety of subject areas and situations. Edmark. Grades 4 and up.
SF-WIN/MAC	936	Switchit! Bundle Intellitools	Includes: opposites, pictures, patterns and scenes. All Switchit! software is accessible by switches, Intellikeys, touch window or mouse.
SF-WIN/MAC	20	Talking Walls	Teaches students about famous walls like: The Berlin Wall, Cuzco Fortress Wall, Great Wall of China plus 11 other presentations, with videos, timelines and direct internet links. Edmark. Grades 4-8.
SF-WIN/MAC	158	Texthelp! Read and Write Gold Version 6	Software tool that is designed to help students who have difficulties with reading and writing. A fully comprehensive application toolbar that "floats" on top of any open application. Includes word prediction.
SF-WIN/MAC	15	Theme Weavers: Animals	Includes hundreds of virtual stickers that correspond to the respective theme. On-screen picture book of the virtual stickers reinforces students' vocabulary and strengthens spelling. Edmark. Grades PreK-2.
SF-WIN/MAC	16	Thinkin' Things Galactic Brain Benders	Students are challenged to explore and practice various thinking strategies. Edmark. Grades 3-8.
SF-WIN/MAC	712	Thinkin' Things II	Variety of activities designed to develop cross-curricular critical thinking skills. Edmark. Grades 1-6.
SF-WIN/MAC	671.1	Thinkin' Things III	Variety of activities to help develop problem-solving skills. Edmark. Grades 3-8.
SF-WIN/MAC	17	Thinkin' Things Toony the Loon's Lagoon	Students are challenged to explore and practice various thinking strategies. Edmark. Grades PreK-3.
SF-WIN/MAC	907	Travel the World with Timmy	Read, sing and play with Timmy's friends from around the world. Discover children of Japan, Argentina and Kenya and how they are different. Hear and speak their languages. Edmark.
SF-WIN/MAC	677.1	Trudy's Time & Place	Students build time-telling skills, develop mapping and direction skills and travel the world learning about continents, oceans and landmarks. Edmark. Grades Pre K-2.
SF-WIN/MAC	56	Twenty Categories	Multiple choice questions to train 300 nouns from 20 different categories. For middle and secondary students.
SF-WIN/MAC	945	Type to Learn	Students discover letters, numbers and simple punctuation keys. Reinforces rhyming and spelling skills.
SF-WIN/MAC	946	Type to Learn Jr.	Students discover letters, numbers, and simple punctuation keys. Reinforces rhyming and spelling skills. Sunburst. Grades K-2.
SF-WIN/MAC	27	UKanDu Switches Too! Eency & Friends	Three cause and effect single switch activities to help teach counting, number identification and colors.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
SF-WIN/MAC	70	Virtual Labs: Electricity	Electrical simulations, observe and investigate electricity with virtual experiments. Edmark. Grades 6-12.
SF-WIN/MAC	129	WordMaker Version 1.0	WordMaker is a phonics, phonemic awareness, and spelling program. Students manipulate letters to make words, then sort the words into rhymes and use the rhymes to decode and spell new words.
SF-WIN/MAC	22	Words Around Me	Teaches students vocabulary words of people, places, things and actions. Words are presented using pictures, both drawn and photographic. Edmark. Grades PreK and up.
SW	699	Cordless Switch	AbleNet Cordless switch controls communication aids, computers, large and small electrical appliances, battery operated toys and more.
sw	257	Quick Start Environmental Control Kit.	Designed for assistive technology trainers, speech language pathologists and educators, this QuickStart Environmental Control Unit kit includes PowerLink 4, Jelly Bean Switch, Switch Latch, 1 Jelly Beamer and Battery interrupter, everything needed for training, assessment and classroom startup.
Switch	58.3	AbleNet Switch 100	Big red switch - emits click when activated.
Switch	58.4	AbleNet Switch 100	Big red switch - emits click when activated.
Switch	42	Adaptive Fixtures Kit - Zygo	Component pieces that can be assembled to make a switch mounting.
Switch	169	AirLink Cordless Switch	Activates appliances connected to PowerLink 2 without cords. Cordless flexibility activates the PowerLink 3 Control Unit from up to 20 ft away. Add the 5' cord for use with devices other than the PowerLink.
Switch	31	Bass Switch	6"x 3.75" x 1" flat large surface with auditory click feed back. Five overlay colors to choose from.
Switch	76	Chin Switch and Bracket	Switch operated by pressure from the chin, used with chest-mounted bracket.
Switch	852	Glitter Roll Music Box/Switch	Multi-sensory stimulation with roller action and built in music box. Can also work as a switch when hooked to a toy and activated.
Switch	241	Jelly Bean Switch (Red)	A light pressure activation switch designed to provide audible feedback to the user.
Switch	238	Jelly Bean Switch (Yellow)	A light pressure activation switch designed to provide audible feedback to the user.
Switch	851	Medium Oval Texture Music Box/Switch	Designed to provide auditory, tactile and visual stimulation. Acts as a music box or a switch
Switch	62	Piezoelectric switch (P-Switch)	Very sensitive switch reacts to muscle electricity. Includes cables, sensor kit, switches.
Switch	66	Pig Switch	Bright colored switch in the shape of a pig. Light touch is all that is needed to activate.
Switch	137	Pneumatic Switch (PS-2)	Permits control by blowing and sucking on tube. Push button also included for manual use.
Switch	23	Single Switch- Assessment Kit	An assessment kit of single switches set up for evaluation purposes. Several different kinds of switches the evaluator may need for a basic switch evaluation. Some of what is included is; Grasp switch, Ribbon switch, SCATIR switch, Micro Light switch, Trigger switch, Mini Lever, Mini-Cup switch and a Single Switch Tester.
Switch	401	Sip or Puff Switch	A sip and puff switch. To activate one switch, you "sip" and to activate the other, you "puff". Internal saliva trap allows for easy cleaning.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
Switch	557.1	Small Battery Wafer	A small copper disc between the battery and the contact of the toy or appliance.
Switch	52	Sound Activated Switch	This ultra-sensitive switch responds to a whisper or a loud clap. Easily set the sound threshold level to which the switch responds. Adjust the length of time the switch will stay on after initial activation.
Switch	245	Spec Switch Red	A light pressure activation switch designed to provide audible feedback to the user. 1/4 inch in diameter.
Switch	512	String Switch	A switch that is easily activated by anyone with limited movement. It has suction cups for attachment to most surfaces.
Switch	513	The Ultimate Switch	This switch has a small ball protruding from a 2.5" inch stick mounted on a gooseneck and a clamp for easy attachment.
Switch	69.1	Zygo Red Tread Switch	Light touch switch with red touch panel. Includes switch and cable.
Switch	69.2	Zygo Red Tread Switch	Light touch switch with red touch panel. Includes switch and cable.
Switch	65	Zygo Tread Switch	CM-1 medium pressure switch with audible click, includes switch and cable.
Switch/Toy	892	Finger Isolation Switch (Bitty Bubble)	Recessed button for one finger. Works as a switch or a multi-sensory activity center that activates lights, music and vibration.
Toy	51	Bear Switch Activated Toy	A battery adapted stuffed bear that walks with the press of a switch and growls as he moves until the switch is lifted.
Toy	856.2	Bubble Billions	Hit a switch and blow bubbles.
Toy	856	Bubble Billions	Adapted for switch users to hit a switch and blow bubbles.
Toy	213	Bubble Blaster	Provides a constant supply of bubbles to entertain and engage. Machine can be activated with a switch or let it blow bubbles automatically.
Toy	801	Bubble Busy Box	Bright blue bubble with multiple buzzers, music boxes, vibrators and lights that respond to the slightest push on a button or pull on a ball switch.
Toy	507	Crawl-Through Bead Chain with Music	Crawling through the bead chain will turn on a built-in music box. Developed by Toys for Special Children.
Toy	858	Kitchen Sink Play Set	Switch adapted. Hit the switch and turn on the water. Great for cooperative play.
Toy	703	Little Smart Talking Press 'N Play Ball	Press the colorful illustration inside each shape to hear a friendly voice, sound effect and/or nursery rhyme tune excerpt.
Toy	705	Magic Message Phone	Colorful play phone that talks. Ages 9-30 months.
Toy	800	Musical Bubble	A bubble toy with four brightly colored buttons that play music when touched, buttons can be removed for finger isolation.
Toy	40	My First RC Buggies	Wireless switch activated bump-and-go action bumble bee buggie with a separate remote control built for switch access.
Toy	53	Psychedelic Elephant Switch Activated	A battery adapted stuffed animal that walks and makes noise with the press of a switch.
Toy	977	Rainbow Song	Musical toy that has potential to teach cause and effect or reinforce range of motion.
Toy	511	Ring Around Bells	Hit the switch then watch and listen to all 8 bells twirl around as they are struck. Developed by Toys for Special Children.
Toy	179	School Bus Go Go Remote Control	Wireless switch activated bump-and-go action school bus with a separate remote control for designed for switch access.
Toy	704	Silly Sentence Maker	Dial a silly sentence or push the silly sentence button and get a silly sentence at random. Ages 2-6.
Toy	508	Somatosensory Bead Chain with Mirror	A bead chain curtain with a mirror. Developed by Toys for Special Children.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
Toy	802	Talking Bubble	Four brightly colored buttons and two pull balls that control a six message voice recording. Just record your message and when the child touches the button the message will play.
Toy/Switch	505	Lighted Sensory Plate/Switch	For the child who requires exceptional sensory input. When touched, the plate vibrates. Can also be used as a switch without vibration.
Toy/X	804	Switch Activated Pouring/Measuring Cup	Switch activated pouring/measuring cup for students who may need this type of support to enable them to play in the sand box, help measure ingredients for cooking or any other possibilities for this great device.
Video	843	A Mother for Choco	A book using sign language to tell the story.
Video	560	Activating Children Through Technology	Video and 3 books. 23 minutes. 1993.
Video	170	Assessment Made Easy	Penny Reed, Ph.D. describes the Wisconsin Assistive Technology Initiative (WATI) process to assess a student's AT needs. Relevant forms are included on an accompanying CD.
Video	521	Assistive Technology... Deaf/Hearing Impaired From Maine CITE (Distance Learning Project)	Damon Stration discusses technology for people with hearing impairments.
Video	155	AT: More Than Computers	Emphasizes the importance of considering low-tech tools and high tech devices. Also includes a CD of an AT Checklist of solutions and WATI's forms to help with the IEP process. Penny Reed, Ph.D., WATI.
Video	177	Considering Assistive Technology in the IEP Process	The video highlights the educational programs of four students who use assistive technology and discusses the role that assistive technology plays in each of their school days. Materials and resources to accompany the video can be downloaded from <a href="http://www.texasat.net">www.texasat.net</a> .
Video	976	Foot Prints on Everest	When I say I climbed Everest what I really mean is ... my team climbed Mount Everest. Tom Whittaker rocked conventional wisdom when, as an amputee, he created a world first by becoming the first person with a disability to climb Mount Everest.
Video	327	Growing Up Capable - AbleNet Vision on Video	Selection and use of simple technology at home, school and work. Also a demonstration of switches and control units.
Video	13	How to Set up Your Home to Help the Nonverbal Child	Explains ways to set up your house for the nonverbal child.
Video	4105	Jeff with Expression: Writing with Word Prediction Software.	Jeff, a bright high school student with severe speech and motor impairments, successfully uses a laptop with word prediction software to work toward independence in writing.
Video	771	Multimedia and More! Help For Student with Learning Disabilities.	An innovative multimedia writing program enables student with learning disabilities to work cooperatively with their non-disabled peers by tapping their unique strengths and abilities. 5-6 minutes long. NCIP (1995).
Video	962	Not Without Sight	Low vision questions and answers. Photographs show how objects appear to people with low vision, what low vision devices look like and how they are used.
Video	456	Of Dreams and Discoveries	Describes a play written by non-verbal children using AC devices.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
Video	961	Oh, I See!	Practical suggestions for helping students who are blind or visually impaired adapt to the mainstream classroom. 7 minutes. 1991.
Video	664	People in Motion	Technologies Physical limitations for the work place and sports.
Video	905	Successful Science: Technology and Support for Students with Disabilities.	Elementary students with a range of disabilities participate in a standard based science curriculum. 20 minutes. NCIP Profile (1995).
Video	853	Technology and the Very Young Child with Special Needs	This video demonstrates how AT can be an important part of classroom routines. Children 7 months through 3 years use various input devices to access several different software programs. Elaine Clark Center.
Video	777	Telling Tales in ASL & English: Reading, Writing, and Videotapes	A unique literacy program at the Horace Mann School for the Deaf and Hard of Hearing. A multistep learning process that integrates storytelling, videotaping and wordprocessing.
Video	171	The IEP Team and AT Decisions	Shows how an IEP team uses WATI's Decision Making process to help make effective decisions about AT. Relevant forms are included on an accompanying CD. Penny Reed, Ph.D., WATI.
Video	149	The Passy-Muir Tracheostomy Speaking Valve Video Demonstration	Demonstration of a valve that allows tracheostomy patients improved breath control. 23 minutes.
Video	841	Using Stories to Promote Beginning Communication	Instructional video about using stories for children who have severe communication impairments. 1 hr. Patti King-DeBaun.
Video	175	Web Accessibility Access for All	Understanding what web accessibility means from the user's perspective is key. This video provides an overview of web accessibility while offering insights into disabled users' experiences.
Video	769	Welcome To My Preschool! Communicating with Technology	An integrated preschool classroom where students with disabilities have full access to the typical curriculum through the innovative use of high and low technology tools. NCIP (1995).
Video	346	Work Experiences for Students with Physical and Multiple Disabilities	Oregon Research Institute. JoAnn Sowers (1989).
Video	775	Write Tools for Angie	Profiles Angie, a 17-year old girl, who is blind and fully included at Chicopee High. Uses a variety of assistive technology. NCIP Video (1995).
Video/Book	967	Every Move Counts	Includes everything you need — assessments, intervention strategies, activities, record keeping forms, and carryover materials — to help you empower children and adults unable to use formal language systems. Reproducible handouts for paraprofessionals and caregivers are provided, along with a 10-minute live-action video. Jane Korsten, Dixie Dunn, Teresa Foss, Mary Kay Francke (1999).
Video/Book	14	High Tech and Small Folks	A guide to ideas for including all young children in play and learning activities using assistive technology and other materials.
Video/Book	740.1	Preschool AAC Checklist/w Video	Used to monitor a student's development in AAC skills and technology use. Includes video "Getting Ready for ABC's with AAC". 116 pp. Judy Henderson (1996).
Video/Book	908	Young Children and Technology	A guide for teachers of young children. PACER Center. 14 minutes. 123 pp.

## OTAP Loan Library Catalog

Type	Item #	Name	Description
Video/DVD	234	An Administrator's Perspective on Assistive Technology	The Assistive Technology in Texas Schools Series (Texas AT Network - TATN). TATN has developed a framework for statewide collaboration to ensure the coordination of ongoing needs assessment, setting state priorities, and providing training, products and services to build district capacity to provide effective services in assistive technology.
Video/DVD	237	AT: A Way to Differentiated Instruction for Students with Disabilities	Address the myriad of students with disabilities under IDEA or Section 504 of the Rehabilitation Act. This video is designed for those educators who are mandated to provide services that are identified in an IEP or 504 Plan, in inclusive, as well as self-contained learning environments.
Video/DVD	235	Involving All Students: Tools for Reading and Writing and Math: Minnesota Department of Education	Minnesota Department of Education: Involving all students 1. Tools for Reading and Writing 2. Tools for Math.
Vision	46	Clarity Classmate CCTV	Auto focus, color camera with desktop and distance viewing capability with built-in flip lens, XY table and clap mount base. External TV for viewing is not included for shipping purposes.
Vision	192	Traveller Video Magnifier Pro	A small portable CCTV that provides 4x to 16x power magnification on its built-in 6.4 inch color screen. While reading, the Traveler rolls easily across your reading material, and the screen tilts to provide viewing angles. For writing, open the Traveler into its upright position.
Vision	39	Visually Impaired Communicator Medium	Records ten 5-second messages on 6 levels. Provides intense background illumination. It has a hinged front so you can easily add or remove message icon.
Vision/X	181	BrailleNote PK	Braille and speech personal digital assistant. This 18-cell model combines a crisp, high definition Braille display with speech output. Bluetooth wireless technology, nominal operating time (speech only) 20 hours.
Vision/X	223	Sci-Plus 300 Scientific Calculator (Talking)	Allows you to perform a wide range of mathematical, trigonometric and statistical calculations.
Vision/X	914	Talking Calclock	12 digit calculator, alarm clock and calendar.
X	38	ChatterVox (Portable voice amplification system)	Portable voice amplification system, boosting your speech volume by as much as 18 decibels. Includes a rechargeable "fanny pack" amplifier and speaker unit along with microphone. Device is worn like a fanny pack around the waist. 1.6 lbs including batteries.
x	48	Electric Stapler	Switch adapted stapler
X	130	Invisible Clock	An easy-to-use personal timer that can be set to silent vibration or beep. A minicomputer that can be programmed to perform a number of unique timing functions.
X	222	Key to Access (MP3) Player	Opens the world of computer information to people with print-related disabilities. A device not much larger than a pack of gum contains a collection of tools designed to make your entire computer accessible. By connecting the device to any USB port, the floating tool bar will appear to select any of the 9 tools. Premier Software.
X	249	Kindle DX	This device can read newspapers, magazines and books out loud (unless the book's rights holder made the feature unavailable). Holds up to 3,500 books, periodicals, documents. With a 9.7" diagonal digital screen clear text and sharp images. Auto-rotates from portrait to landscape as you turn the device so you can view full-width maps, graphs, tables, and web pages.

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Type	Item #	Name	Description
X	550	Power Link 3 Control Unit	Powerlink 3 is a main control unit allowing switches to be used to control switch-operated electrical devices such as appliances, lights, fans, toys, etc.
X	944.2	Quicktionary Reading Pen 2	Scans and speaks a word from any printed text, then displays word and definition. Reading Pen.
X	941	Speaking Homework Wiz	Automatic spelling correction for nearly 50,000 words, and articulates 40,000 basic definitions. Also pronounces all the words and their definitions.
X	146	StepPAD	Works like a tape recorder. Ideal for recording step-by-step instructions. Users press "play" to hear the message as often as needed. Press "forward" for the next step or "rewind" for the previous one. Total 72 seconds of recording time.
X	220	Time Timer	Teaching aid aimed toward time education. It gives a sense of "how long time is" which is a prerequisite in learning how to manage time. This product provides the ability to judge how much time is left without having to know how to tell time.
x	173	Watch Minder	A training and reminder device that can be worn like a wrist watch. It uses a vibration system as a private reminder. The watch has two modes that can be used at the same time: a reminder mode and a training mode. The reminder mode is for remembering specific tasks like taking medication or going to appointments. The training mode is useful for improving time management skills.
X	1	Wii Fit Plus and Wii Sports with Balance Board	Combines fun and fitness into one product. It can change how you exercise, how you balance, and even how you move. The Wii Balance Board can read your real-life movements and bring them to life on screen, just like the Wii Remote™ controller. Realistically snowboard down a mountain or walk a tight rope—it's just one more way to get into the game.